**Final revision paper in discrete math:**

Edited at 7am 15.1.2017.

s is your student number. k = s mod 10000. T = s mod 100. m = s mod 35. a = s mod 25.

L = s mod 10. . e = s mod 8. m7 = s mod 7. m6 = s mod 6. m4 = s mod 4. m3 = s mod 3.

**Graph Theory and Trees Theory:**

1. Find adjacency and incidence matrixes for the graphs:

m6 = 0: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student16number16graph16.docx

m6 = 1: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees16graphs2solve16.docx

m6 = 2: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student4number4graph.docx

m6 = 3: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student3number3graph.docx

m6 = 4: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees24graphs2solve.docx

m6 = 5: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees4graphs2solve.docx

2.1. Find Euler’s, Hamiltonian’s cycles, paths in the graphs:

m4 = 0: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student16number16graph16.docx

m4 = 1: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees16graphs2solve16.docx

m4 = 2: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/euler6cycle.ppt

m4 = 3: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/question2euler.ppt

2.2. Apply Dijkstra’s, Prim's and Kruskal’s algorithms to the graphs. Traverse the trees.

m6 = 0: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student16number16graph16.docx

m6 = 1: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees16graphs2solve16.docx

m6 = 2: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student4number4graph.docx

m6 = 3: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student3number3graph.docx

m6 = 4: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees24graphs2solve.docx

m6 = 5: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees4graphs2solve.docx

3.1. Is the graph planar? Why?

m7 = 0: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/graph22jun16.docx

m7 = 1: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/graph7am22jun16.docx

m7 = 2: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/graph8am22jun16.docx

m7 = 3: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/graph1pm22june16.docx

m7 = 4: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/student16number16graph16.docx

m7 = 5: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/trees16graphs2solve16.docx

m7 = 6: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/planar4graphs.ppt

3.2. Solve the Graceful Graph Problem for *(e+3)* vertices.

http://azspcs.com/Contest/GracefulGraphs

4.1. Find the graceful labeling of

4.2. Color your graphs using as few colors as possible. Find the chromatic numbers of the graphs.

5.1. Color the map of the country number T using as few colors as possible.

http://www.worldometers.info/geography/alphabetical-list-of-countries/

5.2. Find the number of regions for the graph with L+2 edges and e+2 vertices.

**Boolean algebra:**

6. Simplify the expression for your *e*.

e = 0: A´BC + BC + AB´ + ABC + AC´ + BC´

e = 1: AB´C + B´C + A´B´ + ABC´ + AC´ + BC´

e = 2: B´C + B´C + A´B´C´ + ABC´ + AB´C´ + BC´

e = 3: BC´ + B´C + A´B´C´ + ABC´ + AB´C´ + B´C´

e = 4: A´BC + BC + AB´ + ABC + AC´ + BC´ + A´B´C

e = 5: A´BC + AB´ + ABC + AC´ + BC´ + A´B´C

e = 6: BC + AB´ + ABC + AC´ + BC´ + A´B´C

e = 7: A´BC´ + BC + AB´ + AC´ + BC´ + A´B´C

7. Find the function for your truth table for your *e*.

e = 0: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e0\_truth\_table.docx

e = 1: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e1\_truth\_table.docx

e = 2: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e2\_truth\_table.docx

e = 3: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e3\_truth\_table.docx

e = 4: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e4\_truth\_table.docx

e = 5: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e5\_truth\_table.docx

e = 6: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e6\_truth\_table.docx

e = 7: http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/e7\_truth\_table.docx

**Computational Time Complexity:**

8.1. What is the complexity of the Hanoi Towers Problem for *m* disks?

**Fractals:**

8.2. Draw the fractal. ReC = 1 / n. ImC = 1 / T.

Draw a fractal https://www.wolframalpha.com/input/?i=Julia+set+0.1%2B0.05i

http://calculus12s.weebly.com/uploads/2/5/3/9/25393482/draw\_fractal.txt

**Zimmermann:**

9. Solve Zimmermann Polygonal Areas problem.

http://azspcs.com/Contest/PolygonalAreas

Submit as many different areas solutions as possible in the form (1,2), (2,6), (3,4), (4,5), (6,3), (5,1) going clockwise or anti-clockwise along the border of the polygon for 11, 17, 23, 29, 37, 47, 59, 71, 83, 97, 113, 131, 149, 167, 191, 223, 257, 293, 331, 373, 419, 467, 521. For each problem we need maximum and minimum areas polygons.

http://discrete4math.weebly.com/uploads/2/5/3/9/25393482/11polygonal11areas11zimmermann11.txt

10. Improve your project.

**Deadline: before the final exam.**